

**Narrator:** This is the story of a young man. His father, a miller, has got three sons. When the miller dies<sup>1</sup>, the first son receives the mill, the second a donkey and the third son receives a cat.



**Miller's son:** A cat? What can I do with a cat? I can't eat it, I can't sell it...

**Cat:** Don't worry, my master<sup>2</sup>. Give me a pair of boots and a bag and I can help you.

**Miller's son:** What? Cats can't talk!

**Cat:** No, but I can. Trust me<sup>3</sup>!



**Narrator:** The miller's son goes to the market.  
**Miller's son:** Hello, I want to buy a pair of boots and a bag.  
**Market man:** Here you are.



**Narrator:** The miller's son gives the boots and the bag to the cat.

**Miller's son:** Your new name is Puss In Boots.

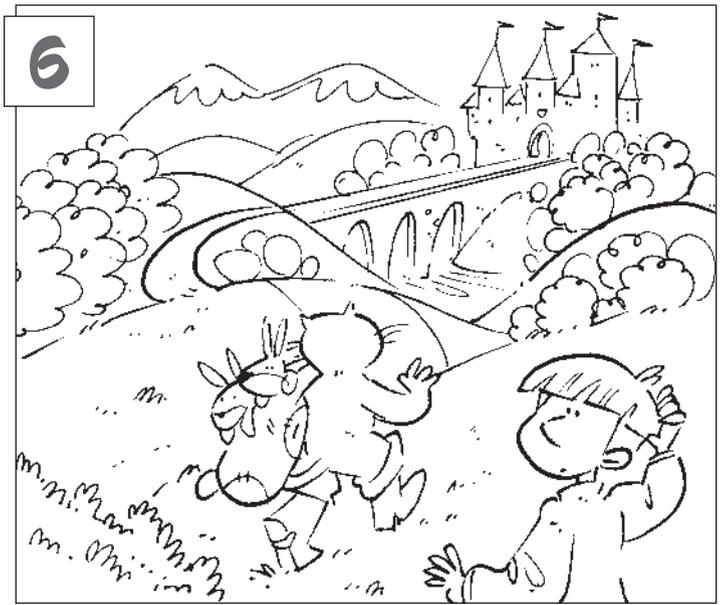
**Cat:** I like my new boots and I like my new name. Wait here, please. Trust me!



**Narrator:** The cat gets some salad from the garden and puts it in the bag in front of a rabbit's hole.

**Rabbits:** Hmm, what a wonderful smell...

**Narrator:** When two fat rabbits put their noses into the bag to eat the salad, the cat closes the bag.



**Miller's son:** What do you want to do with those rabbits?

**Cat:** Wait and see<sup>4</sup>. I have to see the King.

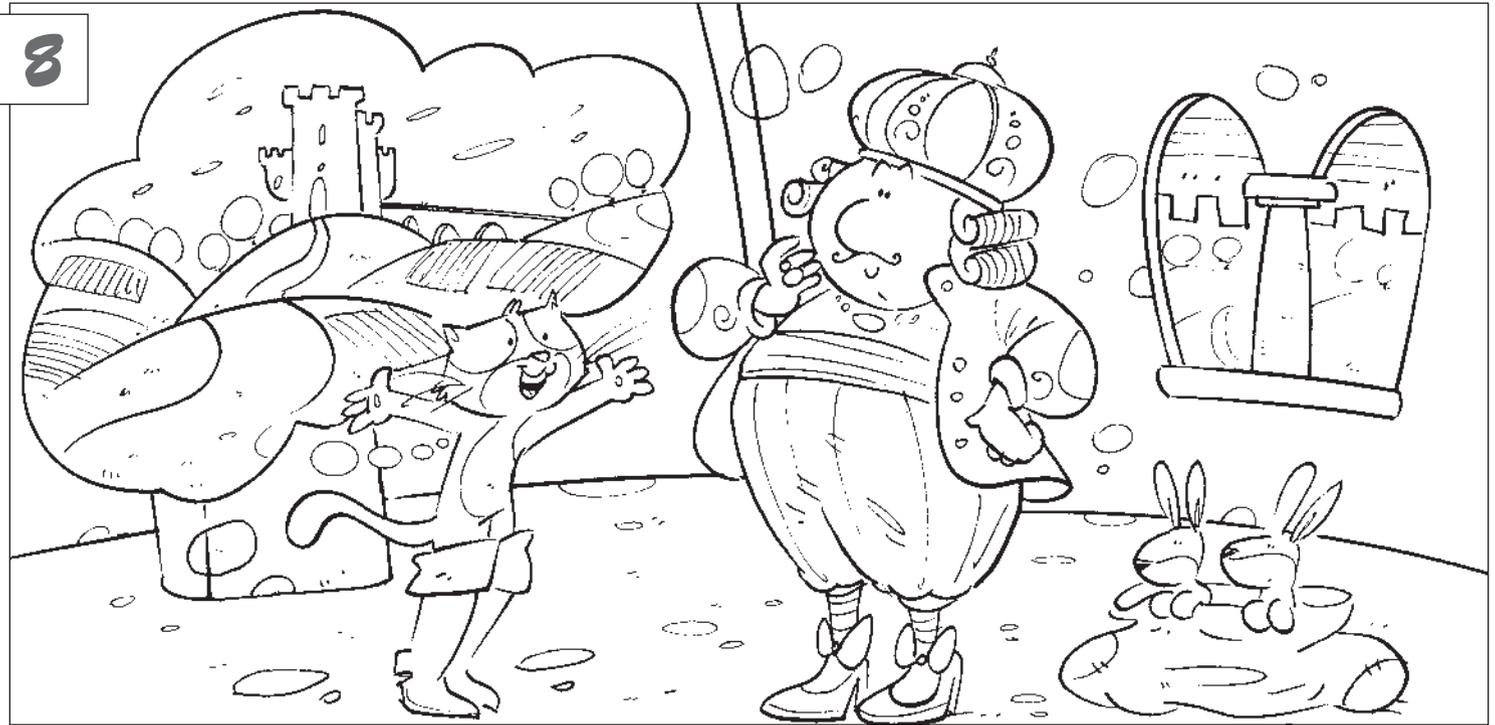
**Narrator:** And Puss In Boots takes the bag with the rabbits to the palace.



**Narrator:** Puss In Boots arrives at the palace and goes to see the King.

**King:** What can I do for you?

**Cat:** Your Majesty, I've got a present for you. It's from my master, the Marquis<sup>5</sup> of Carabas.

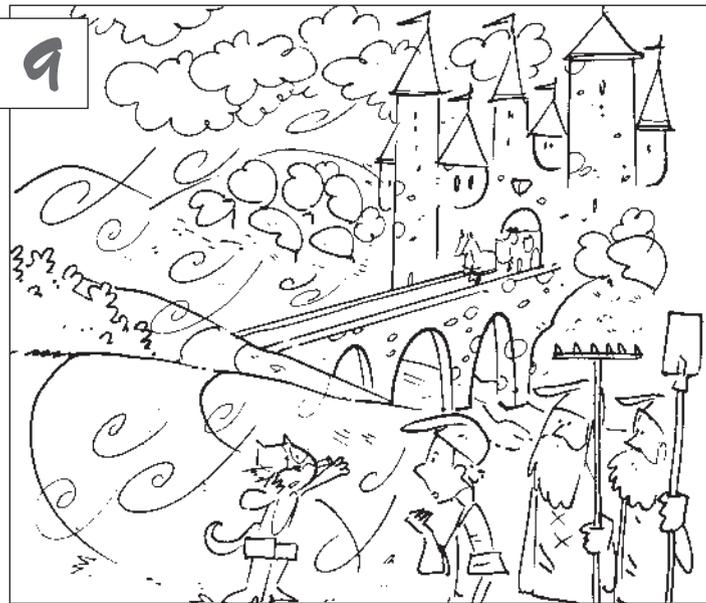


**Narrator:** Puss In Boots gives the rabbits to the King. The King is very pleased.

**King:** Oh, thank you. Your master is very kind... And where does he live?

**Cat:** He lives in a big castle and he has got a lot of land. Do you want to come and see them?

**King:** Yes, of course. Tomorrow I will come<sup>1</sup> and see them.



**Narrator:** Early<sup>2</sup> next morning, Puss In Boots sees the King preparing to leave the palace. Puss In Boots runs into the country to speak with the farmers.

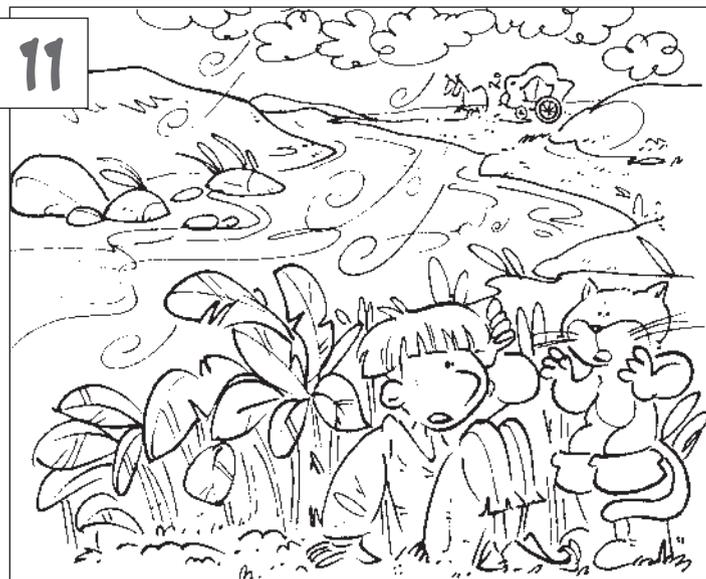
**Cat:** When the King arrives, you must tell him that this is the land of the Marquis of Carabas.



**Narrator:** The King and his beautiful daughter take the royal carriage and go into the country.

**King:** What a beautiful place!

**Farmers:** This is the land of the Marquis of Carabas.

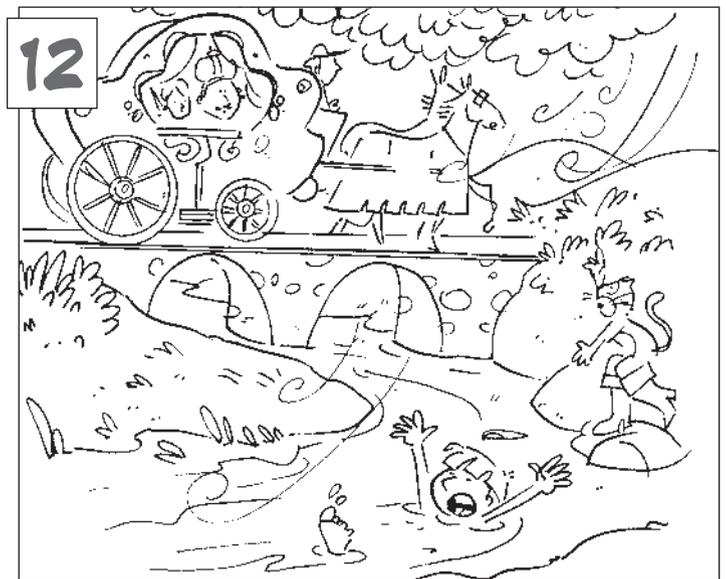


**Narrator:** Puss In Boots calls to the miller's son.

**Cat:** The King is here. Quick<sup>3</sup>, take off your clothes and jump into the river!

**Miller's son:** But it's cloudy and windy, today!

**Cat:** Trust me! Jump into the river!



**Narrator:** The miller's son takes off his clothes and jumps into the water.

**Cat:** Help! Help! Your Majesty, please help me!

**King:** What? What's happening?

**Cat:** My master! There were robbers<sup>4</sup> and they have got the Marquis' clothes. Now he's in the river and he can't swim!



**Narrator:** The King stops the royal carriage and helps the Marquis. He gives the young man some clothes.

**King:** Put on these clothes. It's cold and it's raining.

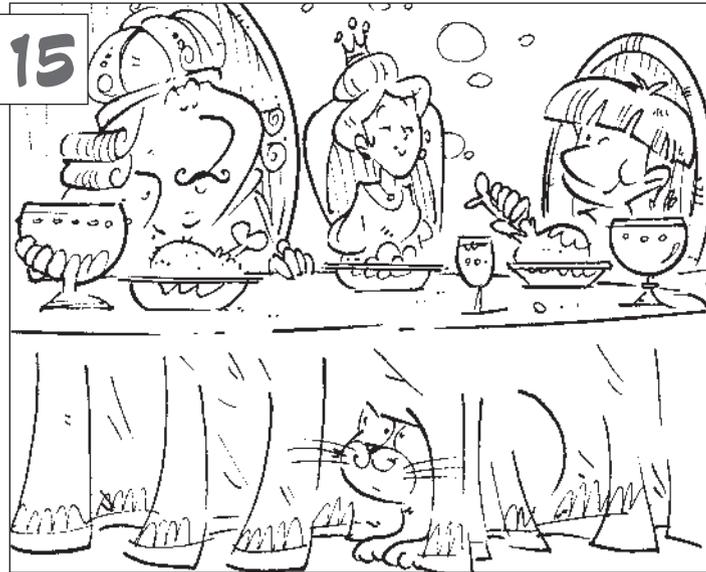
**Miller's son:** Thank you, Your Majesty. Thank you very much!



**Narrator:** The miller's son gets dressed.

**Cat:** Now you really are the Marquis of Carabas, with those clothes!

**King:** Dear Marquis, I would like to invite you for dinner at the royal palace.



**Narrator:** It's dinnertime. The Marquis of Carabas is sitting at the table with the King and his beautiful daughter. The Princess likes the Marquis and the Marquis likes the Princess.

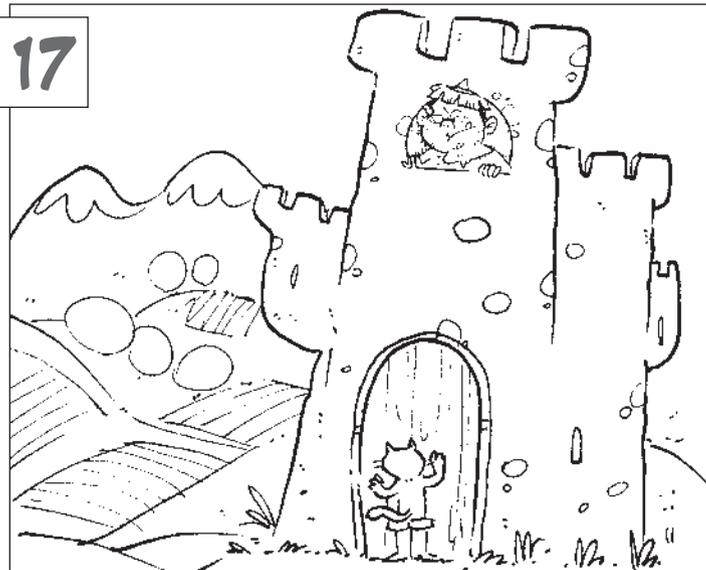
**King:** Do you want to marry my daughter, my dear Marquis? But first, can I visit your castle?



**Narrator:** The miller's son doesn't know what to say, but Puss In Boots hears everything.

**Cat:** I can help you, my dear master. Trust me!

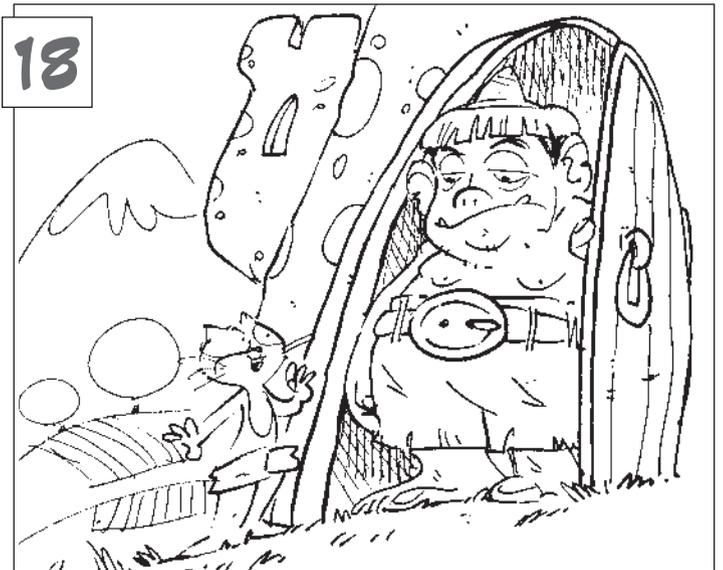
**Narrator:** The cat runs out of the palace.



**Narrator:** Not far from the palace there is a big, beautiful castle. In the castle lives an ogre and all the land around the castle belongs to the ogre.

**Cat:** Let's see if the ogre is at home.

KNOCK KNOCK KNOCK



**Narrator:** The ogre opens the door.

**Ogre:** What do you want?

**Cat:** Is it true that you are a wizard?

**Ogre:** Yes, I am. I'm a very good wizard, and so?

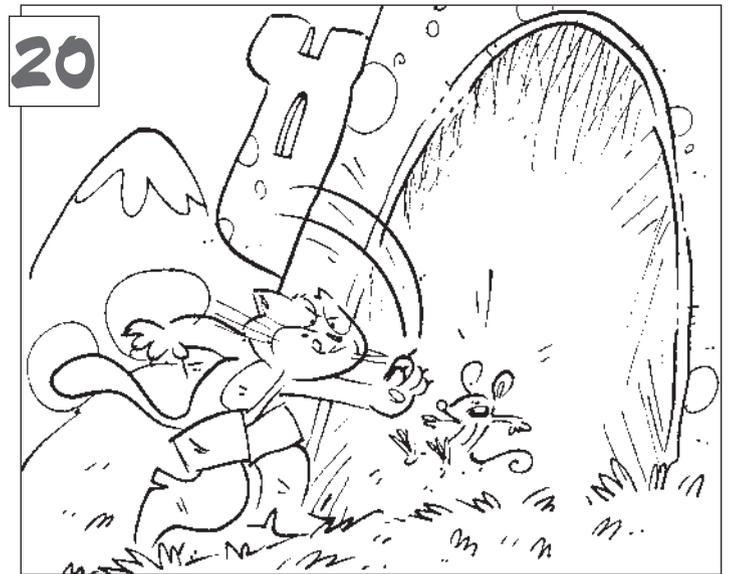


**Cat:** Is it true that you can turn into anything you like?

**Ogre:** Yes, sure. I can turn into anything!

**Cat:** Wow! Can you turn into a very big lion?

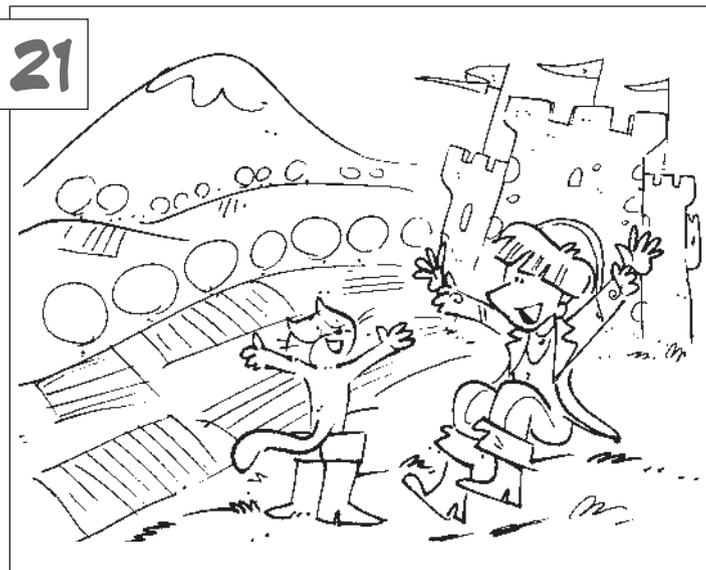
**Narrator:** And the ogre turns into an enormous, scary<sup>3</sup> lion!



**Cat:** That was easy: you are big and lions are big. Can you also turn into very small things, like a mouse?

**Ogre:** Of course, watch!

**Narrator:** The ogre turns into a small mouse. Puss In Boots is very fast: he catches the mouse and eats it.



**Narrator:** Puss In Boots shows the castle to the Marquis.

**Cat:** Look, my master. There isn't an ogre now. This is your castle.



**Narrator:** The next morning the King goes to visit the Marquis of Carabas' castle. He is very happy to see the big, beautiful castle.

**King:** Now you can marry my daughter.

**Narrator:** The Marquis of Carabas, the Princess and, of course, Puss In Boots live happily ever after.

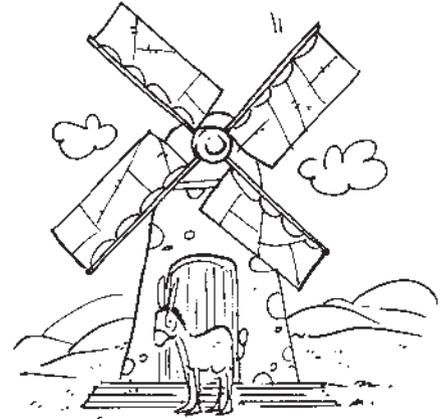
# PUSS IN BOOTS

## ROUND UP

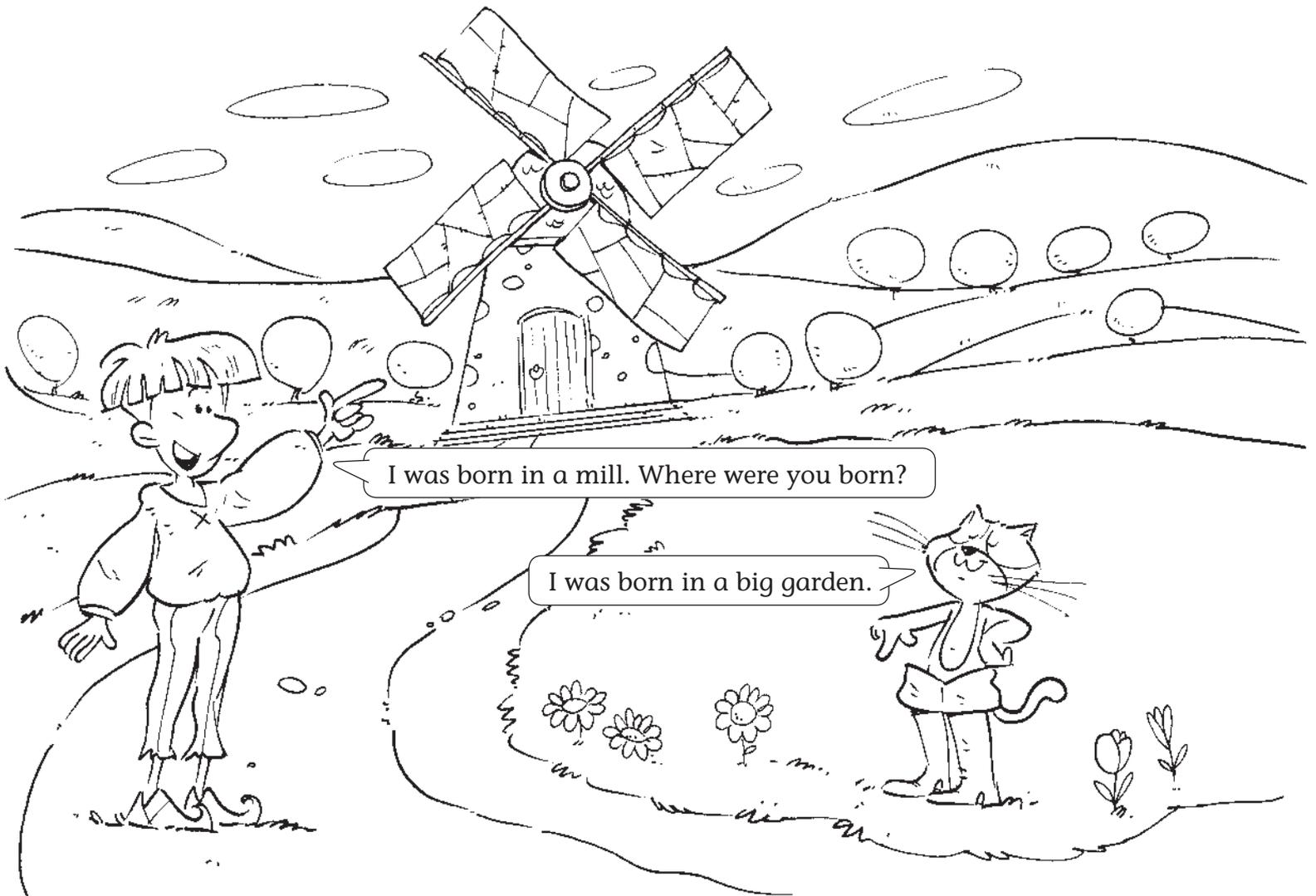
### 1 Leggi le frasi e segna *True* oppure *False*.

- 1 The miller's son has got a donkey and a mill.
- 2 The cat has got a lot of land.
- 3 The Marquis of Carabas can't swim.
- 4 The King invites the Marquis for lunch.
- 5 The ogre turns into a big, scary hippo.
- 6 The Marquis and the Princess get married.

- True / False  
True / False



### 2 Leggi i fumetti e rispondi per te.



- 1 Where were you born? .....
- 2 When were you born? .....
- 3 Where was your best friend born? .....
- 4 Were you born in summer? .....

3 Osserva il disegno e scrivi che cosa stanno facendo i personaggi.



- 1 The King and the Princess *are drinking.* .....
- 2 Puss In Boots .....
- 3 The miller's son .....
- 4 The farmers .....
- 5 The ogre .....
- 6 The rabbits .....

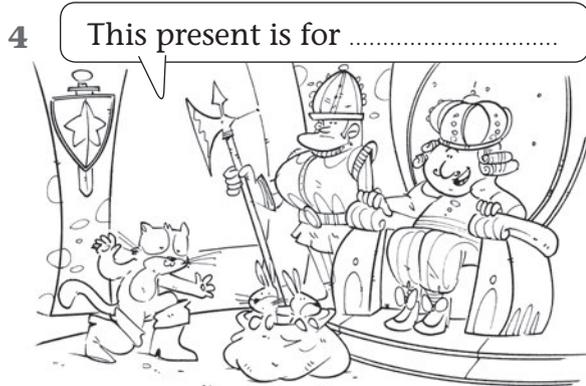
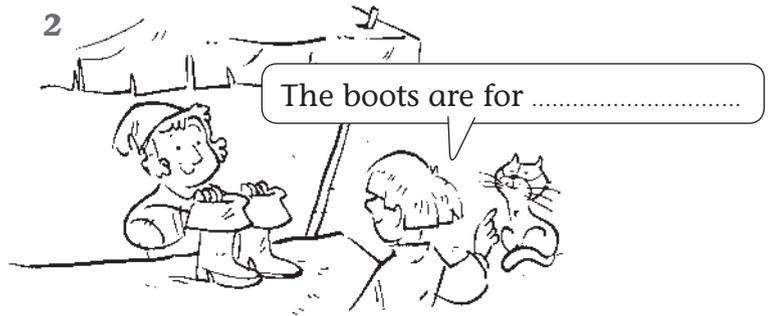
4 Leggi e rispondi alle domande.

- 1 Can cats talk? .....
- 2 Can Puss In Boots talk? .....
- 3 Can Puss In Boots turn into a mouse? .....
- 4 Can the ogre turn into a lion? .....



5 Completa i fumetti con le parole fornite.

it • her • him • them • me • you



6 Rileggi l'ultima parte della storia a pagina 33, inventa e scrivi un finale diverso. Poi illustralo.

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7 Osserva le vignette e collegale con i testi corretti. Poi numerale nell'ordine giusto.

**Cat:** Is it true that you can turn into anything you like?

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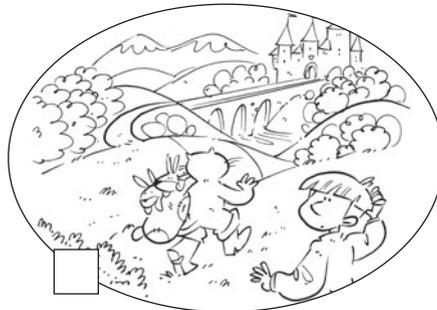
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**Miller's son:** Your new name is Puss In Boots.

**Cat:** I like my new boots and I like my new name. Wait here, please. Trust me!